Math2310 - Fall '22

Syllabus - Lecture 09 [subject to change]

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Review

1 Position, velocity, and acceleration.

- exmpl Given velocity and acceleration graphically determine whether one is accelerating or slowing down (2D and 3D). Determine if one is turning.
- exmpl Given velocity and acceleration numerically determine whether one is accelerating or slowing down. (2D and 3D). Determine if one is turning.
- exmpl Given position and velocity, determine approximate position after dt = 0.1
- exmpl Given position at t and t + dt, determine approximate velocity at t.
- exmpl Given velocity at t dt and t + dt, determine approximate acceleration at t.
- exmpl Given position at t dt and t + dt, t + dt, determine approximate acceleration at t.
- exmpl Given position and velocity at t, determine whether the path is getting farther or closer to the origin.
- exmpl Given position on a plane \mathcal{P} and velocity at t, determine on which side the path will be shortly after.

Topics

1 Approximating quantities using rate of change

- Approximate change of position given velocity
- The error estimate
 - $\circ \quad \text{numerical simulation} \\$
 - \circ using FTC twice to estimate error

2 Kepler's laws

- Given a central force the quantity $\dot{\vec{p}}(t) \times \vec{p}(t)$ is constant
- Geometric meaning of the vector $\vec{N} = \vec{p}(t) \times \vec{p}(t)$
- Motion lies in the plane through the origin, orthogonal to \vec{N}

3 Estimating positions at small time increments

• FTC twice: Taylor's formula.

4 Arc length

- <u>defn</u> Arc length the length of a path without backtracks
- geometric visualization of arc length
- <u>thm</u> The arc length formula:

$$L = \int_0^T \|\dot{\vec{p}}(t)\| \mathrm{d}t$$

• geometric interpretation of the arclength formula

5 Reparametrization

- relationship between paths as functions and curves as geometric objects.
- <u>defn</u> reparameterization $t = \phi(\tau)$
- Arc length is invariant w.r.t reparameterization
- arc length parameterization

References

Videos

Textbook

- [Ste] Chap 13.4 complete (only first Kepler's law plane of rotation does not change)
- [Ste] Chap 13.3 complete (skip Curvature and Binormal vectors. Not covered by this course)

Additional material